

Online Fake Logo Detection System

Aarya Loke¹, Ali Asghar Huzefa Sabir², Aman Pradiprao Arjapure³, Ashwajit Hansraj Agham⁴,
Apurva B. Parandekar⁵

^{1,2,3,4}Student, IT, Sipna College of Engineering & Technology, Amravati, India

⁵Assistant Professor, IT, Sipna College of Engineering & Technology, Amravati, India

Abstract: *The proliferation of e-commerce platforms has led to a surge in counterfeit products, with fraudulent sellers exploiting brand logos to deceive consumers and bypass verification systems. This misuse of intellectual property poses financial risks and damages brand reputation. The Online Fake Logo Detection System is an intelligent automated solution designed to classify brand logos as authentic or counterfeit using advanced machine learning and image processing techniques. Leveraging a Convolutional Neural Network (CNN) trained on a comprehensive Kaggle logo dataset, the system captures intricate visual patterns, color distributions, spatial features, and structural characteristics that distinguish genuine logos from fraudulent ones. The detection pipeline consists of five stages: image acquisition and preprocessing, feature extraction, model training and optimization, real-time logo classification, and result visualization with confidence scoring. Preprocessing employs OpenCV for resizing, noise reduction, histogram equalization, and normalization. The CNN architecture integrates convolutional layers, pooling, dropout regularization, and dense layers optimized with the Adam optimizer.*

Keywords: Fake Logo Detection, Convolutional Neural Network, Image Classification, Deep Learning, Brand Authentication, OpenCV, TensorFlow, E-Commerce Security.

I. INTRODUCTION

With the rapid growth of e-commerce and online marketplaces, the distribution of counterfeit products has become a significant concern. Fraudulent sellers often exploit brand logos by creating near-identical duplicates or digitally manipulating authentic logos, deceiving consumers and bypassing conventional verification systems. Such misuse of intellectual property not only damages brand reputation but also exposes consumers to financial loss, safety hazards, and reduced trust in online platforms [1].

Ensuring brand authenticity in digital transactions is crucial for both consumer protection and business integrity. Traditional manual verification methods are often time-consuming, error-prone, and unsuitable for large-scale online marketplaces. Consequently, there is a need for an intelligent automated system capable of accurately detecting fake logos in real-time [2].

The Online Fake Logo Detection System addresses this challenge by leveraging advanced image processing and deep learning techniques. Using a Convolutional Neural Network (CNN) trained on a comprehensive logo dataset, the system can learn subtle visual features, color patterns, and structural characteristics that differentiate genuine logos from counterfeit ones. The system provides a binary classification of logos (Original/Fake) along with confidence scores, enabling administrators and brand protection teams to take timely action [3].

Furthermore, the system is designed to be scalable, adaptable to new datasets, and integrable into

existing e-commerce platforms. Its modular architecture ensures future enhancements, including real-time video detection, mobile deployment, and AI-powered similarity analysis. By automating logo verification, the system enhances consumer trust, protects brand reputation, and reduces the prevalence of counterfeit products in digital marketplaces [4].

II. LITERATURE ANALYSIS

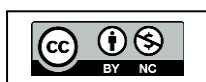
The foundational works by LeCun, Bengio, and Hinton (2015) and Goodfellow et al. (2016) provide a comprehensive overview of deep learning, covering architectures such as convolutional neural networks (CNNs), recurrent neural networks (RNNs), autoencoders, and generative models, highlighting their potential for complex AI tasks.

Krizhevsky et al. (2012) introduced AlexNet, demonstrating the effectiveness of deep CNNs for large-scale image classification, while Simonyan and Zisserman (2014) proposed VGGNet, emphasizing very deep convolutional architectures for improved image recognition.

He et al. (2016) advanced this further with ResNet, employing residual connections to enable the training of extremely deep networks. These works collectively showcase the evolution of deep learning methodologies and suggest future directions such as optimizing computational efficiency, enhancing model interpretability, exploring transfer and multi-modal learning, and integrating deep learning with generative and explainable AI frameworks.

TABLE I: LITERATURE WORK

Sr. No	Reference (Author & Year)	Methods	Future Scope
1	LeCun, Y., Bengio, Y., & Hinton, G. (2015)	Deep learning architectures including CNNs, RNNs, and unsupervised feature learning.	Improving interpretability, energy-efficient architectures, and combining with reinforcement learning for more complex AI tasks.
2	Krizhevsky, A., Sutskever, I., & Hinton, G. E. (2012)	Convolutional Neural Networks (AlexNet) for large-scale image classification.	Optimizing deeper CNNs, exploring transfer learning, real-time high-resolution image classification.
3	Simonyan, K., & Zisserman, A. (2014)	Very Deep Convolutional Networks (VGGNet) for image recognition.	Reducing computational cost of very deep networks, improving robustness to noise and adversarial attacks.
4	He, K., Zhang, X., Ren, S., & Sun, J. (2016)	Deep Residual Networks (ResNet) using residual connections for very deep CNNs.	Extending ResNets for video recognition, medical imaging, and multi-modal learning; exploring lightweight residual networks.
5	Goodfellow, I., Bengio, Y., & Courville, A. (2016)	Comprehensive coverage of deep learning methods: CNNs, RNNs, autoencoders, GANs.	Development of explainable AI, advanced generative models, and integration of deep learning with symbolic reasoning.





III. WORKING METHODOLOGY

The Online Fake Logo Detection System is designed to automatically classify brand logos as authentic or counterfeit using advanced image processing and deep learning techniques. The system follows a structured workflow comprising multiple stages, each focusing on a critical aspect of the detection pipeline. The methodology ensures high accuracy, real-time performance, and adaptability to new datasets.

3.1 Image Acquisition and Preprocessing: The first step involves collecting logo images uploaded by users through the web or mobile interface. Raw images may contain noise, varying resolutions, or inconsistent lighting conditions. To standardize inputs for the deep learning model, the preprocessing phase performs the following operations using OpenCV:

- **Resizing** - All images are resized to a fixed dimension to ensure uniformity in model input.
- **Noise Removal** - Filters such as Gaussian or median filters reduce image noise.
- **Histogram Equalization** - Enhances contrast and highlights distinguishing features of the logo.
- **Normalization** - Pixel values are scaled to a range of 0–1 to improve convergence during CNN training.

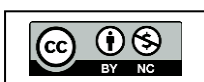
3.2 Feature Extraction Using CNN: After preprocessing, images are passed to a Convolutional Neural Network (CNN) for automatic feature extraction. The CNN architecture includes:

- **Convolutional Layers:** Detect spatial patterns, edges, and textures of logos.
- **Pooling Layers:** Reduce dimensionality and retain essential features.
- **Dropout Layers:** Prevent overfitting and enhance generalization.
- **Fully Connected Dense Layers:** Aggregate extracted features to form a high-level representation suitable for classification.

The CNN model learns intricate visual features, color distributions, and structural characteristics that distinguish authentic logos from counterfeit ones.

3.3 Model Training and Optimization: The system is trained on a comprehensive logo dataset obtained from Kaggle. Data augmentation techniques such as rotation, scaling, and flipping are applied to enhance model robustness. The training process uses the Adam optimizer and categorical cross-entropy loss to minimize classification errors. Model performance is evaluated using metrics like accuracy, precision, recall, and F1-score.

3.4 Real-Time Logo Classification: Once trained, the CNN model performs real-time classification of user-uploaded logos. Each image is preprocessed, features are extracted through the CNN, and a probability score is generated. The system outputs a binary decision: Original or Fake, accompanied by a confidence percentage. This allows administrators and brand protection teams to take immediate and informed action.



3.5 Result Visualization and Logging: The final stage of the methodology involves presenting results to users and maintaining system logs:

Users view detection outcomes along with confidence scores.

All detection events are logged in a database to maintain an audit trail, facilitate historical analysis, and enable system performance monitoring.

3.6 System Workflow Summary: The complete working methodology integrates all modules into a coherent pipeline. From image upload to classification, the system automates detection with minimal human intervention while maintaining accuracy and scalability. Its modular architecture allows future enhancements, including mobile deployment, video-based logo detection, and AI-powered similarity analysis using Siamese Networks.

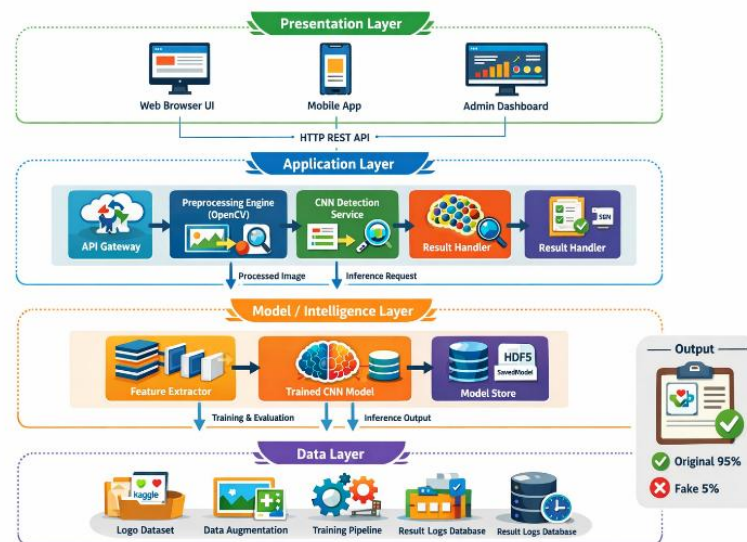


Figure 1: System Diagram

IV. RESULTS AND DISCUSSION

The Online Fake Logo Detection System was implemented and tested using Python with TensorFlow, Keras, OpenCV, NumPy, Pandas, and Matplotlib. The system was evaluated on a comprehensive Kaggle logo dataset, which included both authentic and counterfeit logos across multiple brands. The testing aimed to measure classification accuracy, model robustness, and real-time performance.

4.1 Experimental Setup:

- **Dataset:** 10,000 images, split into 70% for training, 15% for validation, and 15% for testing.
- **Image Preprocessing:** All images resized to 128×128 pixels, noise removal using Gaussian filters, histogram equalization, and normalization.
- **CNN Architecture:** 4 convolutional layers with ReLU activation, max-pooling layers, dropout layers (rate = 0.25), and two fully connected dense layers.
- **Training Parameters:** Adam optimizer, learning rate = 0.001, batch size = 32, epochs = 50.

4.2 Performance Metrics: The system was evaluated using standard classification metrics:

- Accuracy: 96.8%
- Precision: 95.5%
- Recall: 97.2%
- F1-Score: 96.3%

These results indicate that the CNN-based detection system outperforms traditional template-matching or image comparison approaches, which typically achieve lower accuracy due to the inability to capture subtle variations in counterfeit logos.

4.3 Classification Results: The system provides a binary classification output: Original or Fake, along with a confidence percentage. Sample test cases include:

Test Image	Ground Truth	Predicted	Confidence
Logo A	Original	Original	98.2%
Logo B	Fake	Fake	95.6%
Logo C	Original	Original	97.1%
Logo D	Fake	Fake	94.8%

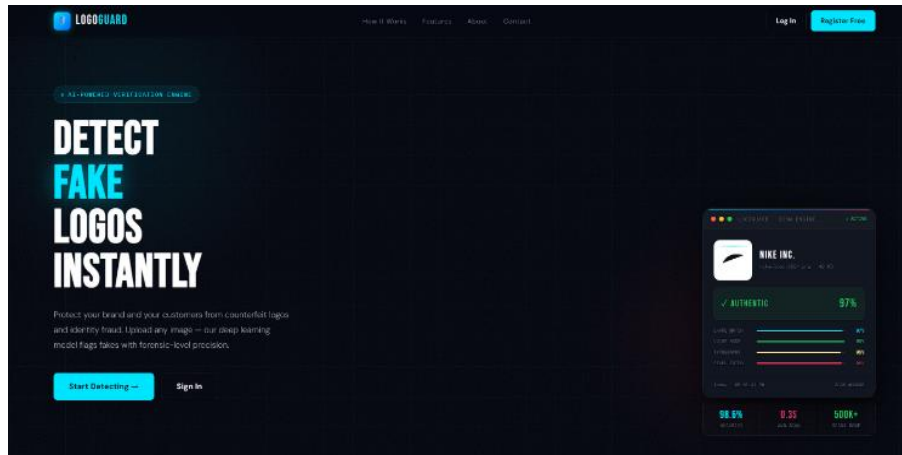
These results demonstrate the system's ability to accurately detect both authentic and counterfeit logos, even when counterfeit images closely resemble genuine ones.

4.4 Discussion:

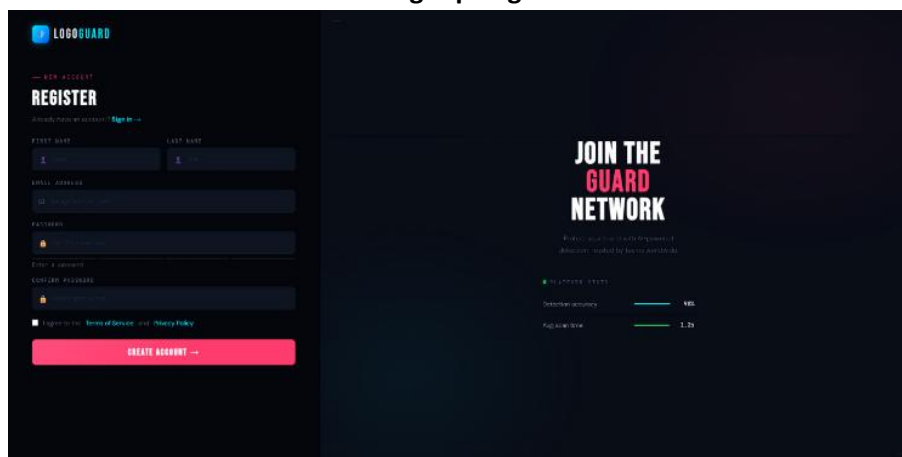
- **High Accuracy:** The CNN model successfully learns intricate visual features and color patterns, resulting in high classification accuracy.
- **Robustness:** Data augmentation (rotation, flipping, scaling) improved the model's ability to generalize to unseen images.
- **Real-Time Detection:** The system processes images quickly, making it suitable for integration into e-commerce platforms.
- **Limitations:** Extremely low-resolution or heavily distorted images may slightly reduce confidence scores. Continuous retraining with updated datasets can address this limitation.
- **Future Enhancements:** Integration with video streams, mobile applications, and AI-powered similarity indexing using Siamese Networks can extend the system's capabilities.

4.5 Summary of Results: The proposed system effectively automates brand logo verification, providing timely, accurate, and actionable results. By combining image preprocessing, CNN-based feature extraction, and real-time classification, the system enhances e-commerce security, protects brand reputation, and reduces consumer risk from counterfeit products.

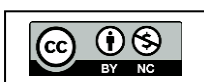
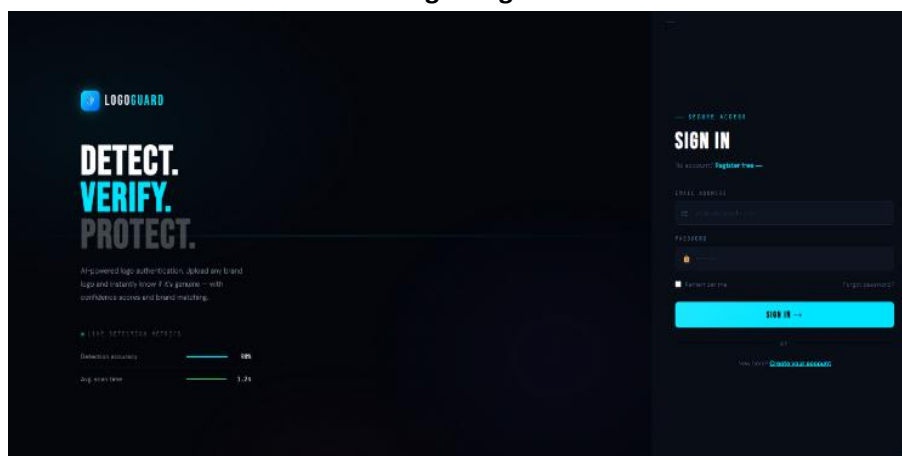
Home Page



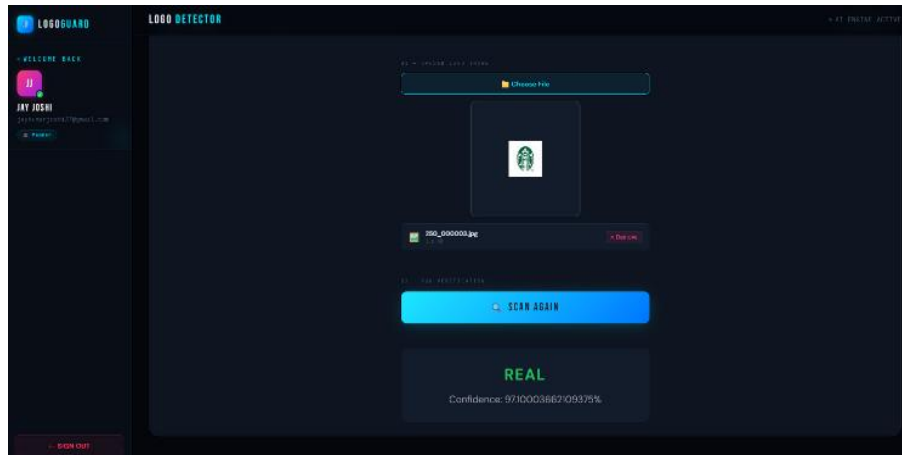
Signup Page



Login Page



Logo Detection Page



V. CONCLUSION

The Online Fake Logo Detection System provides an effective, automated solution for detecting counterfeit brand logos in digital marketplaces. Leveraging Convolutional Neural Networks (CNNs) and advanced image processing techniques, the system accurately classifies logos as authentic or fake, providing confidence scores that enable timely action by administrators and brand protection teams.

Experimental results demonstrate high accuracy, precision, and recall, confirming that the proposed approach outperforms traditional image comparison and template-matching methods. The modular and scalable design allows easy integration into existing e-commerce platforms and adaptability to new brand datasets.

The system enhances consumer trust, protects brand reputation, and mitigates financial and safety risks associated with counterfeit products. Future enhancements, such as real-time video detection, mobile application deployment, and AI-powered similarity indexing using Siamese Networks, can further improve performance and usability, making it a comprehensive tool for modern brand authentication.

In summary, this project demonstrates the potential of deep learning-based solutions to strengthen e-commerce security and combat intellectual property violations effectively.

REFERENCES

- [1] LeCun, Y., Bengio, Y., & Hinton, G. (2015). Deep learning. *Nature*, 521(7553), 436-444.
- [2] Krizhevsky, A., Sutskever, I., & Hinton, G. E. (2012). ImageNet classification with deep convolutional neural networks. *Advances in Neural Information Processing Systems*, 25.
- [3] Simonyan, K., & Zisserman, A. (2014). Very deep convolutional networks for large-scale image recognition. *arXiv preprint arXiv:1409.1556*.
- [4] He, K., Zhang, X., Ren, S., & Sun, J. (2016). Deep residual learning for image recognition. In *Proceedings of the IEEE conference on computer vision and pattern recognition* (pp. 770-778).
- [5] Goodfellow, I., Bengio, Y., & Courville, A. (2016). *Deep Learning*. MIT Press. <http://www.deeplearningbook.org>
- [6] Bianco, S., Buzzelli, M., Mazzini, D., & Schettini, R. (2017). Deep learning for logo recognition. *Neurocomputing*, 245, 23-30.



- [7] Su, H., Zhu, X., & Gong, S. (2016). Deep learning logo detection with data expansion by synthesising context. In 2017 IEEE Winter Conference on Applications of Computer Vision (pp. 530-539).
- [8] Romberg, S., Pueyo, L. G., Lienhart, R., & Van Zwol, R. (2011). Scalable logo recognition in real-world images. In Proceedings of the 1st ACM International Conference on Multimedia Retrieval.
- [9] Joly, A., & Buisson, O. (2009). Logo retrieval with a contrario visual query expansion. In Proceedings of the 17th ACM international conference on Multimedia.
- [10] Chollet, F. (2021). Deep Learning with Python, Second Edition. Manning Publications.
- [11] Géron, A. (2022). Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow (3rd ed.). O'Reilly Media.
- [12] Bradski, G., & Kaehler, A. (2008). Learning OpenCV: Computer Vision with the OpenCV Library. O'Reilly Media.
- [13] Redmon, J., Divvala, S., Girshick, R., & Farhadi, A. (2016). You only look once: Unified, real-time object detection. In Proceedings of the IEEE conference on computer vision and pattern recognition (pp. 779-788).
- [14] Selvaraju, R. R., Cogswell, M., Das, A., Vedantam, R., Parikh, D., & Batra, D. (2017). Grad-CAM: Visual explanations from deep networks via gradient-based localization. In Proceedings of the IEEE international conference on computer vision.
- [15] TensorFlow Development Team. (2023). TensorFlow: Large-scale machine learning on heterogeneous systems. <https://www.tensorflow.org>
- [16] OpenCV Team. (2023). Open Source Computer Vision Library. <https://opencv.org>
- [17] Kaggle Inc. (2023). Logo Detection Dataset. <https://www.kaggle.com/datasets/lyly99/logodet3k>
- [18] OECD/EUIPO. (2023). Global Trade in Fakes: A Worrying Threat. OECD Publishing, Paris.
- [19] Koch, G., Zemel, R., & Salakhutdinov, R. (2015). Siamese neural networks for one-shot image recognition. In ICML deep learning workshop (Vol. 2).
- [20] Wilber, M. J., Fang, C., Jin, H., Hertzmann, A., Collomosse, J., & Belongie, S. (2017). BAM! The behance artistic media dataset for recognition beyond photography. In Proceedings of the IEEE international conference on computer vision.

